

Quantitative Research by using Metaverse: M.A.Y.B.E. is real

Ennio Armato, Global CEO Alessandro Imborgia, Global Client Director









OOPS!!!



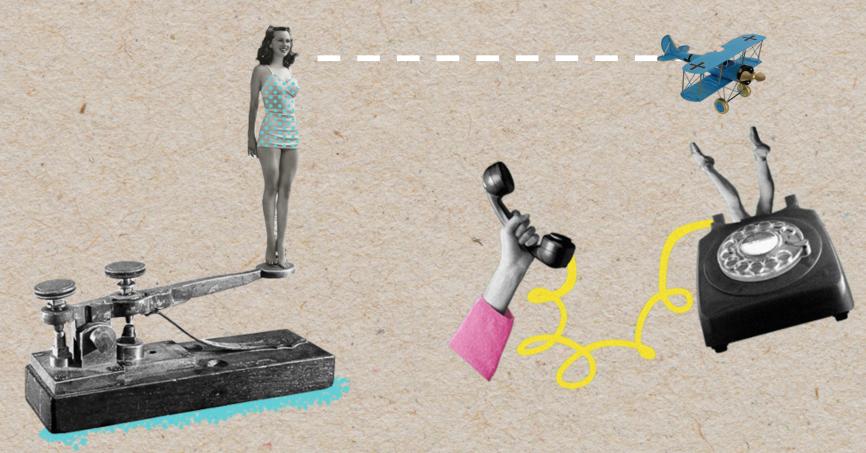












Just as the telegraph replaced the telephone ...





will the metaverse replace the web?



What is exactly the metaverse?





The digital ecosystem in which we live today represents already the humus of the new digital reality





Volatility

U Uncertainty

C Complexity

A Ambiguity













V Vision

U Understanding

C Courage

A Adaptability

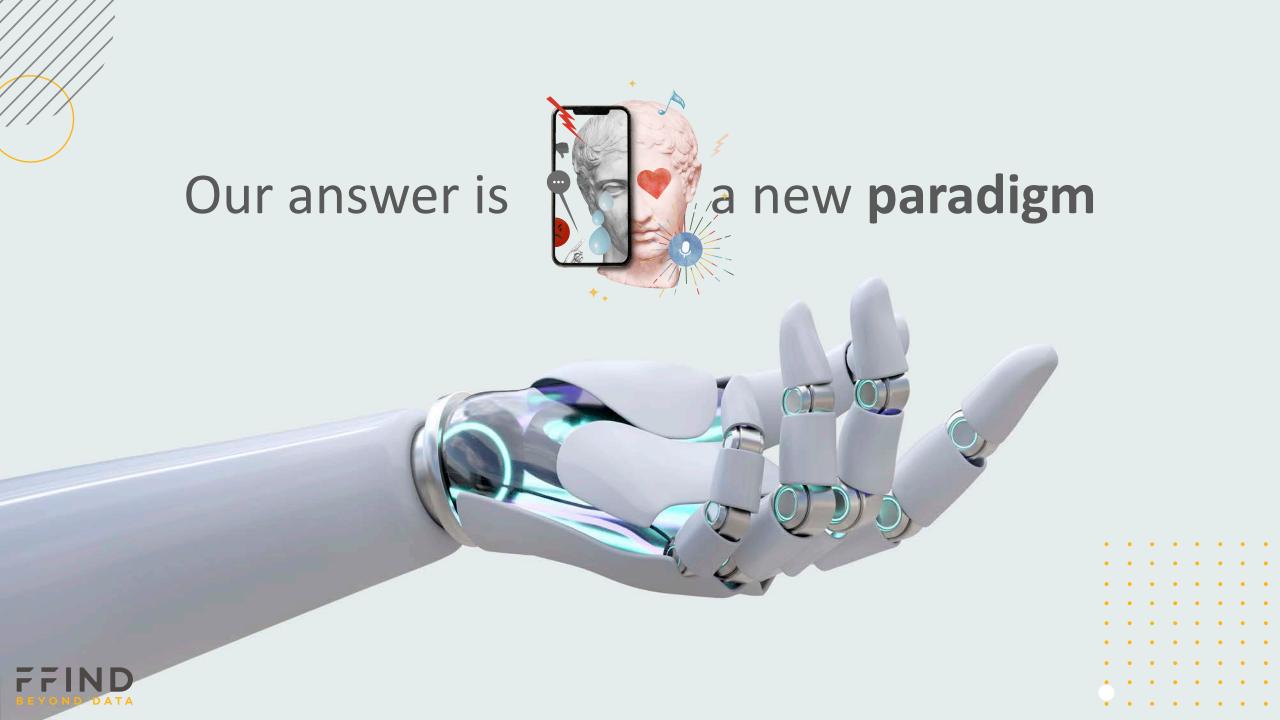


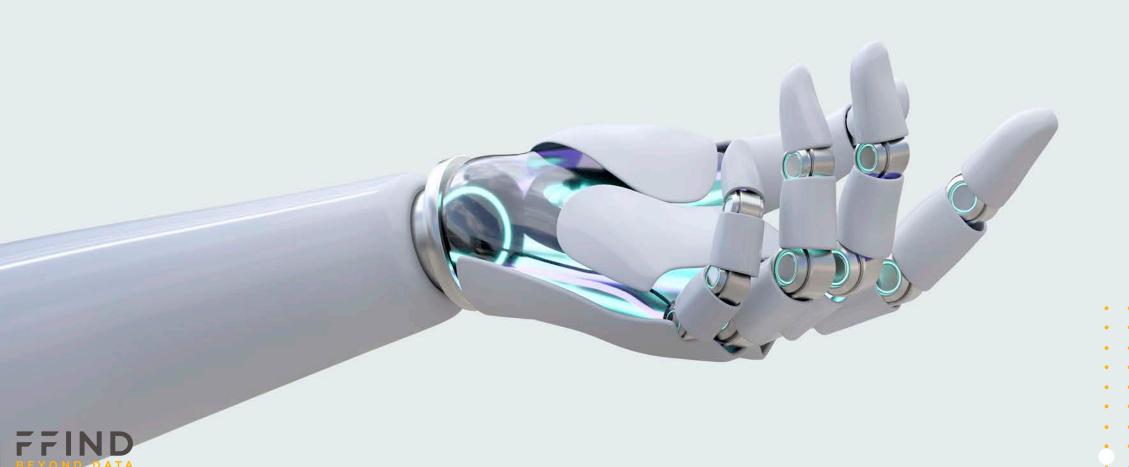














Metaverse

- Online 3D space
- Users interact through avatars
- Immersive experience





Metaverse

- Online 3D space
- Users interact through avatars
- Immersive experience



AR & VR

- Extended reality
- New interfaces to Metaverse
- Hybridisation among technologies





Metaverse

- Online 3D space
- Users interact through avatars
- Immersive experience



AR & VR

- Extended reality
- Point of access for Metaverse
- Hybridisation among technologies



Y-Z-Alpha Gen

- Three generations involved
- Digital lifestyle is the rule
- Social network oriented culture



M. A.

B. E.



Metaverse

- Online 3D space
- Users interact through avatars
- Immersive experience



AR & VR

- Extended reality
- Point of access for Metaverse
- Hybridisation among technologies



Y-Z-A Gen

- Three generations involved
- Digital lifestyle is the rule
- Social network oriented culture



Blockchain

- Distributed database
- Data is immutable and safe
- Centric for cryptocurrencies and cryptotokens



M. A. Y. B.





Metaverse

- Online 3D space
- Users interact through avatars
- Immersive experience



AR & VR

- Extended reality
- Point of access for Metaverse
- Hybridisation among technologies



Y-Z-A Gen

- Three generations involved
- Digital lifestyle is the rule
- Social network oriented culture



Blockchain

- Distributed database
- Data is immutable and safe
- Centric for cryptocurrencies and cryptotokens



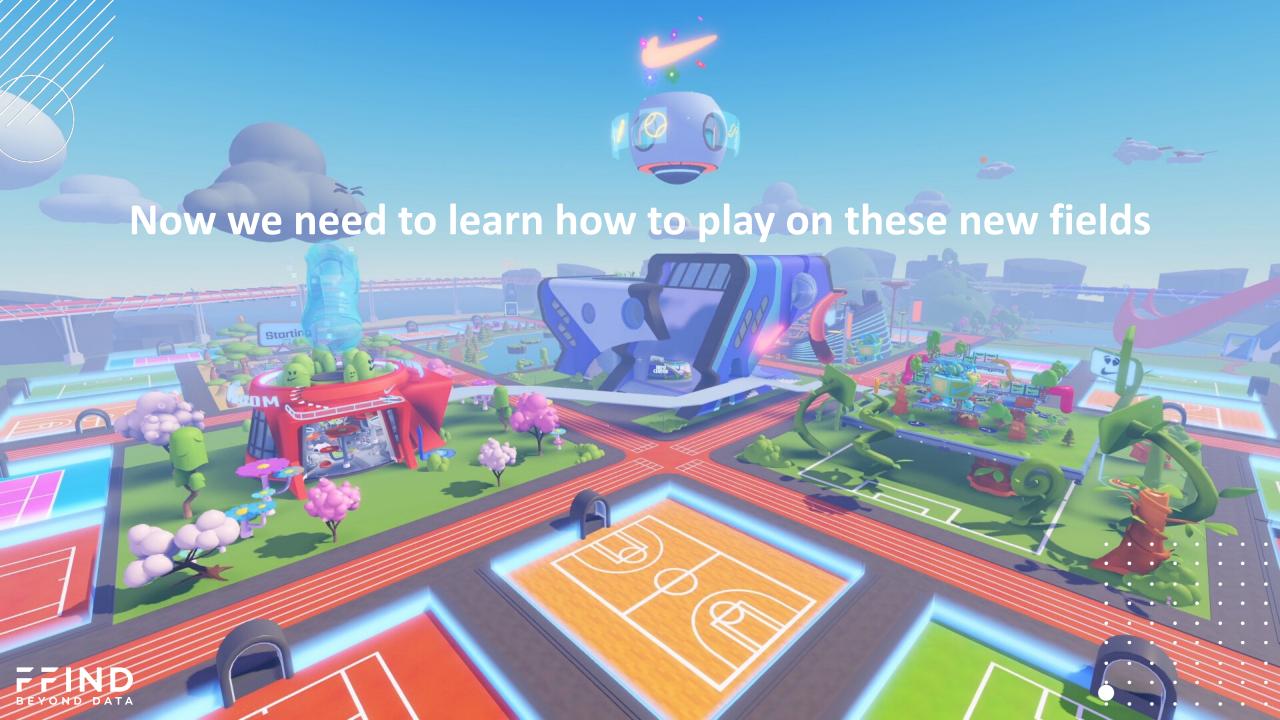
Environment

- Environmental impact
- Ecosustainability: Global challenge









Now we need to learn how to play on these new fields

Recruiting

Methodology

Reward





Now we need to learn how to play on these new fields

Recruiting

Methodology

Reward





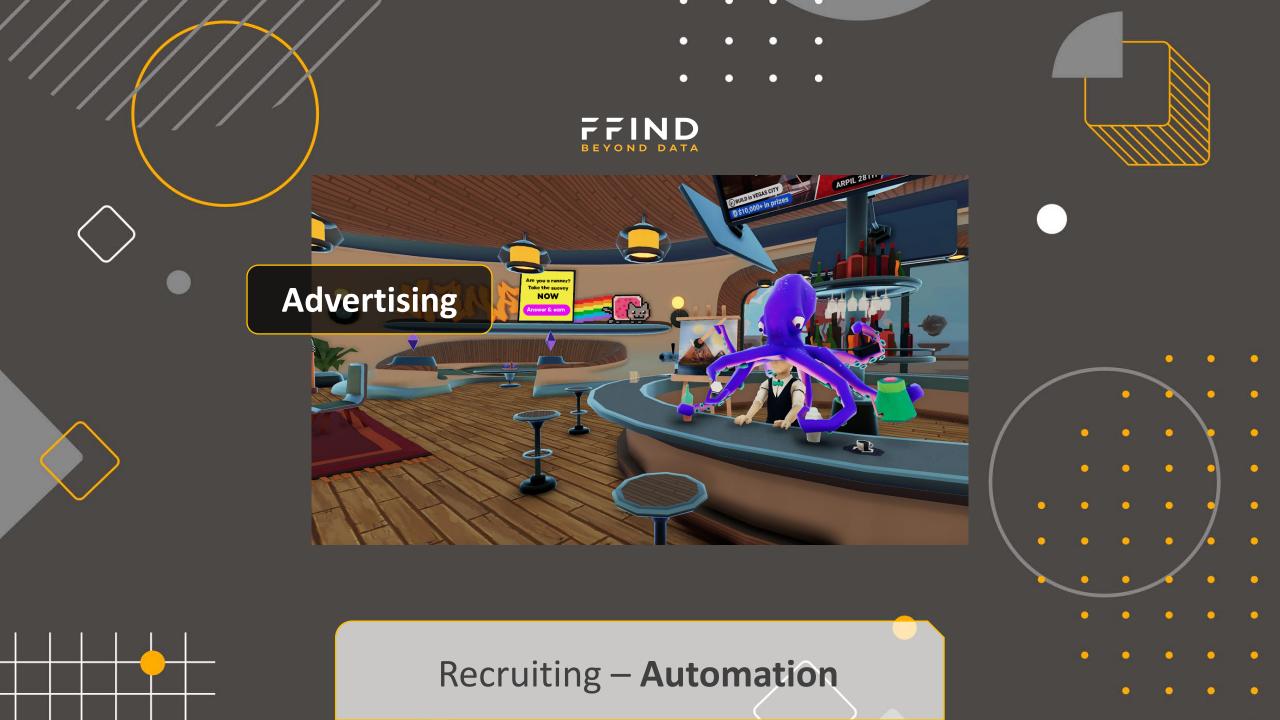


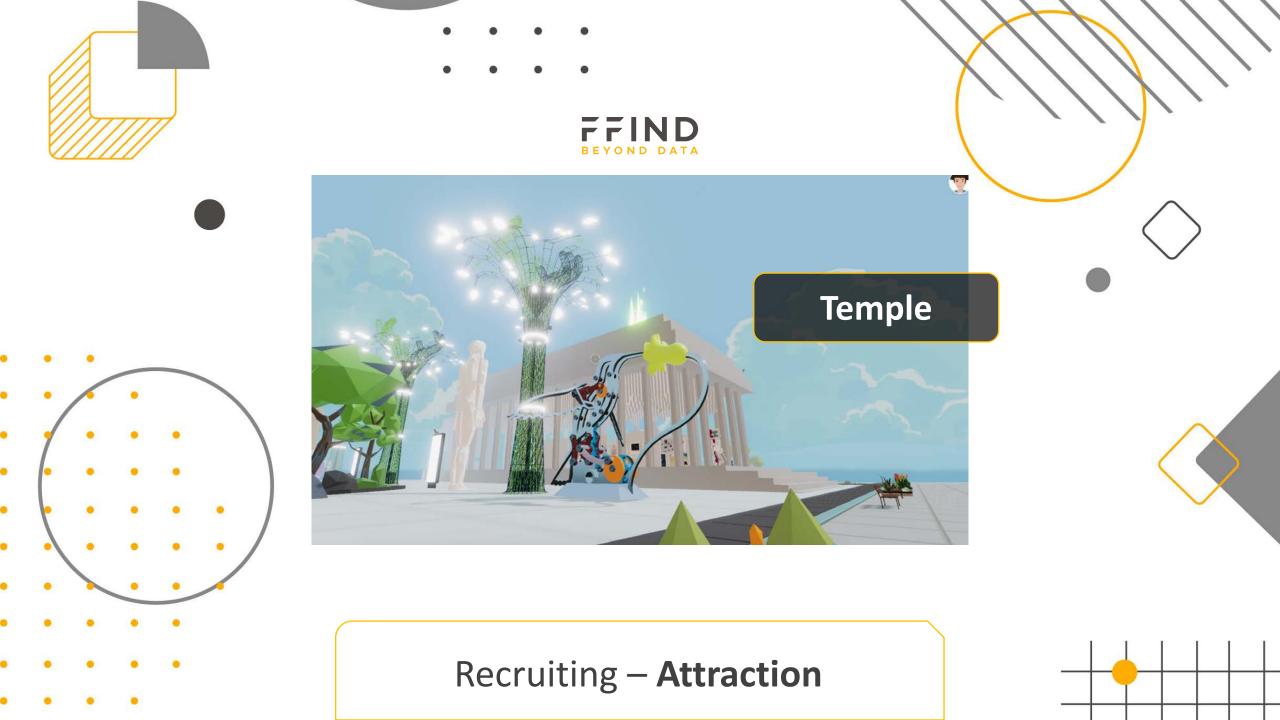






Recruiting – **Automation**

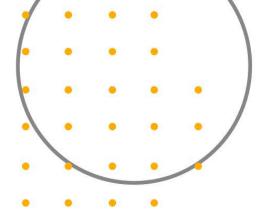












Recruiting – **Attraction**





Recruiting – **Interaction**











Recruiting – Interaction



Market Research has a new (real) landscape

Recruiting

Methodology

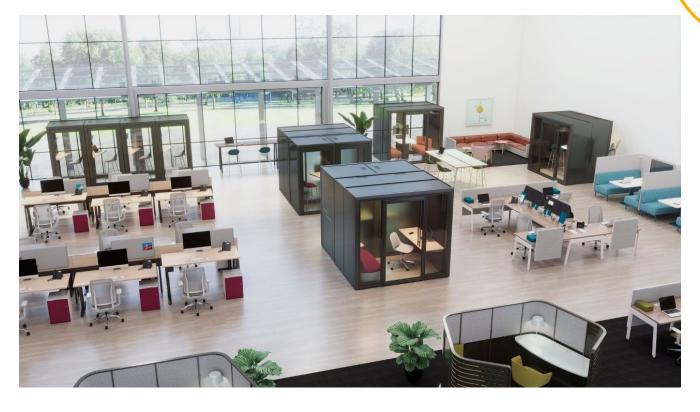
Reward

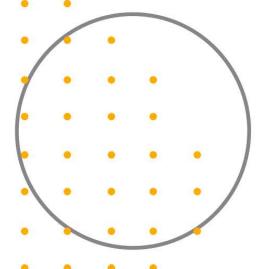




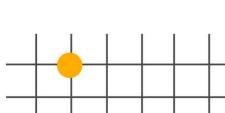






















An interviewer in the metaverse calls a respondent in the metaverse



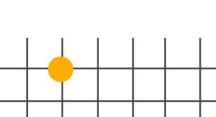
M

An interviewer in the real world calls a respondent who answers from the metaverse



An interviewer in the metaverse calls a respondent in the real world







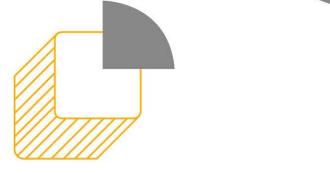


CAWI 2D



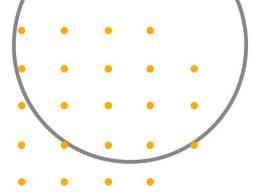
CAWI 3D



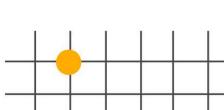








Methodology – **F2F**







Market Research has a new (real) landscape

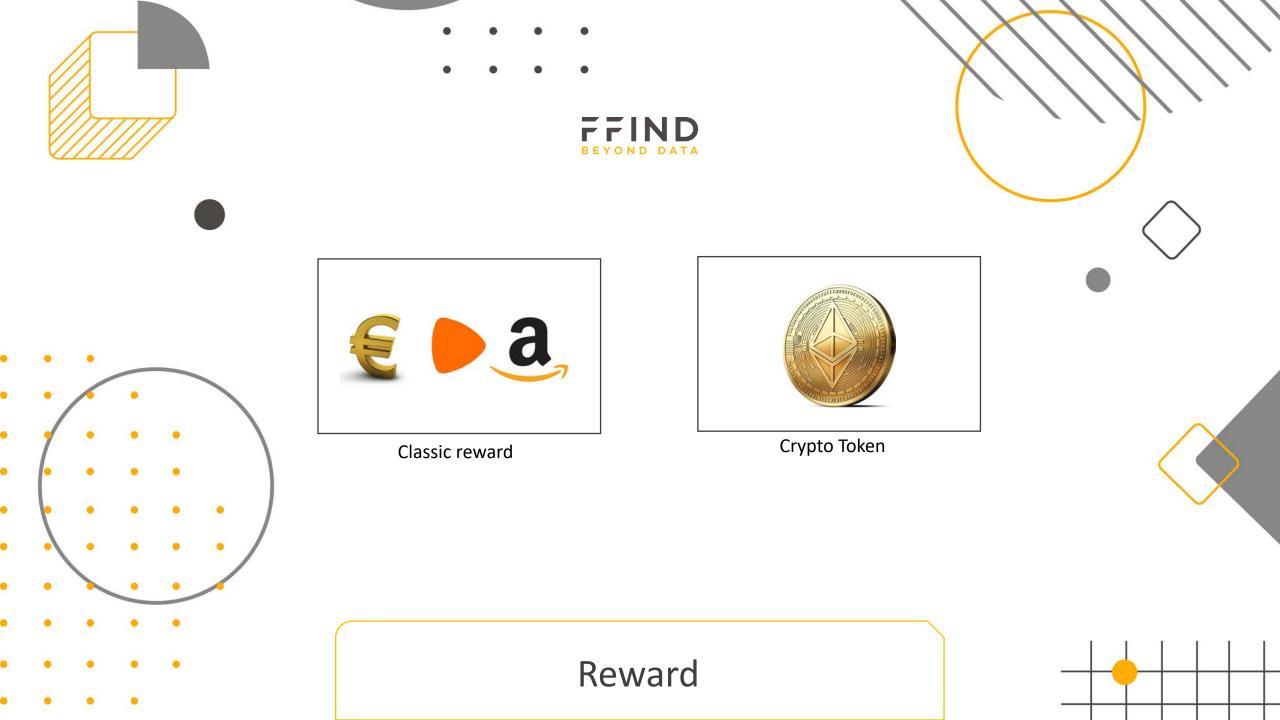
Recruiting

Methodology

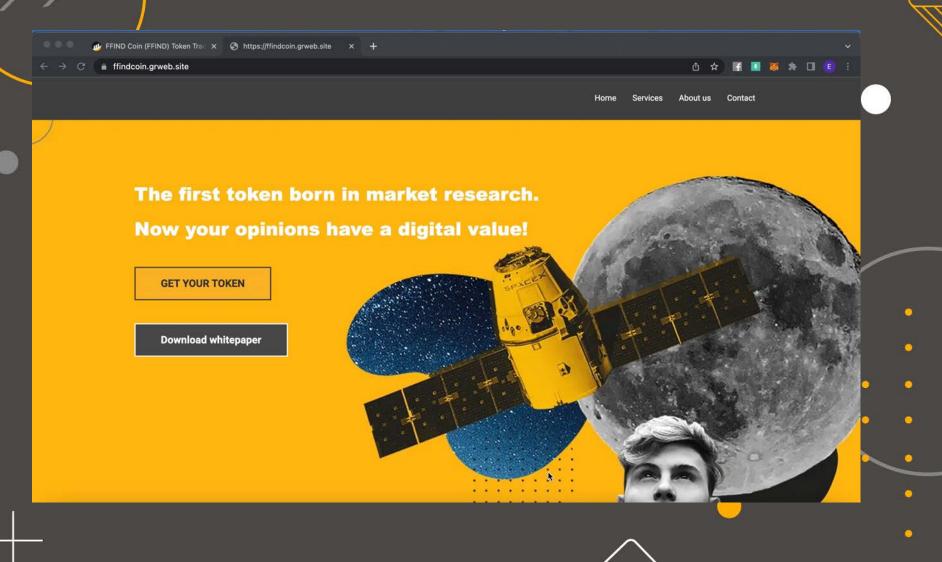
Reward



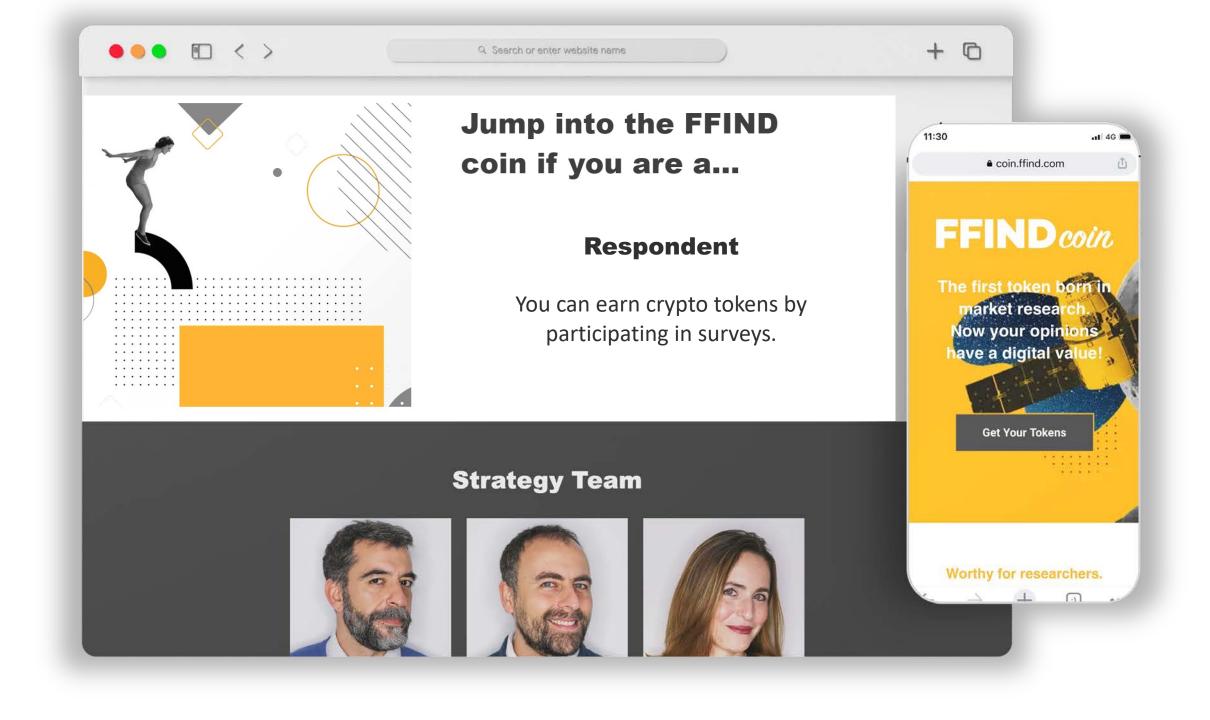


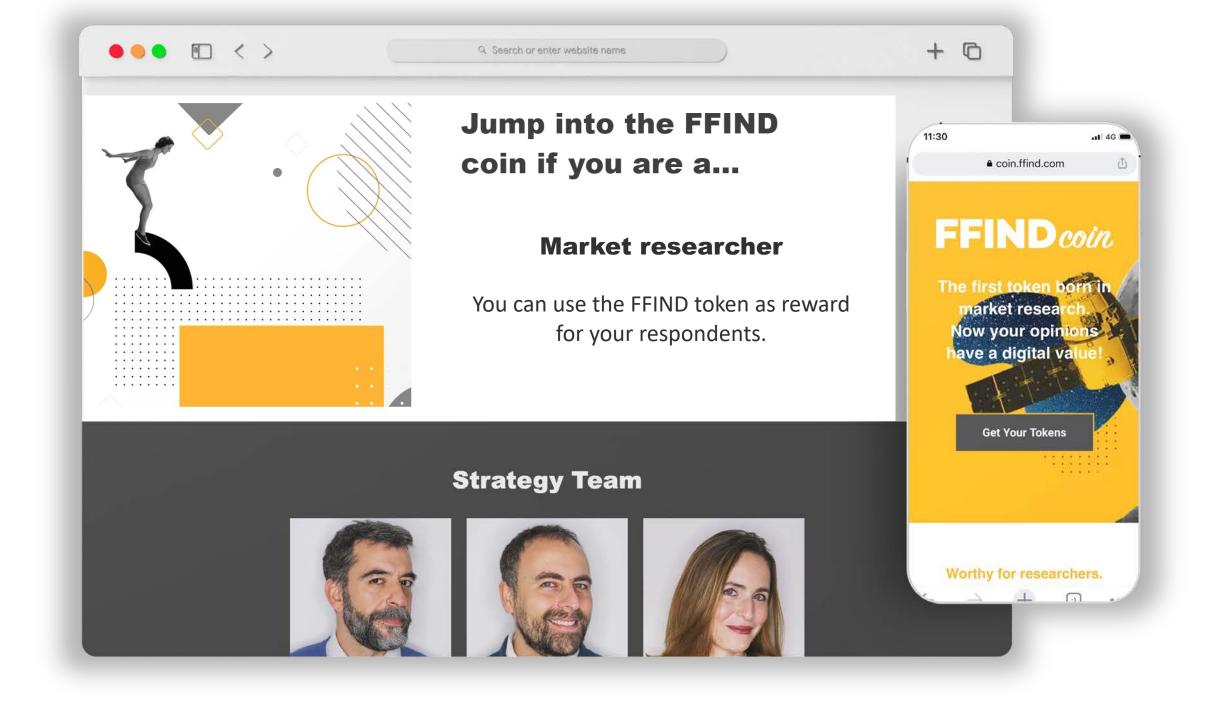


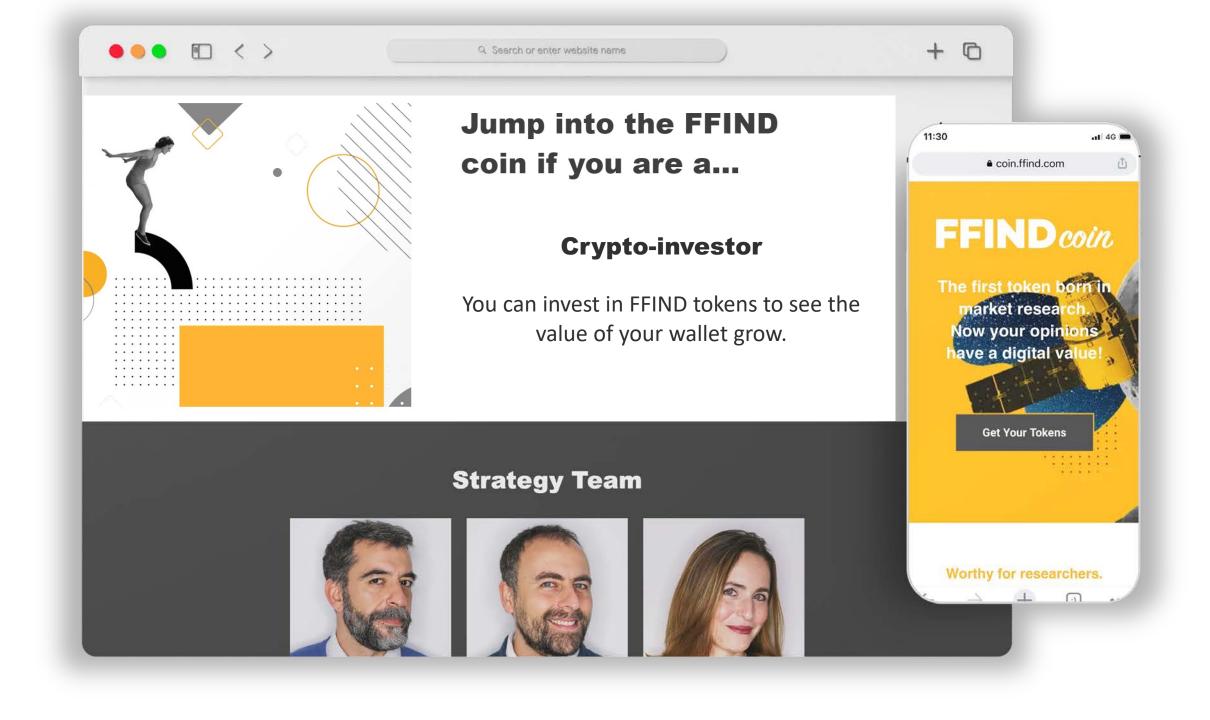
The reward – FFIND COIN











Why market research needs a token?

It innovates the reward system that increases the response rate

It gives digital value to people's opinions

It stores data into the blockchain for ever and immutably
Its value grows as soon as more interviews are completed







Circulating Supply

1,000,000,000,000,000

TOKENOMICS













5%

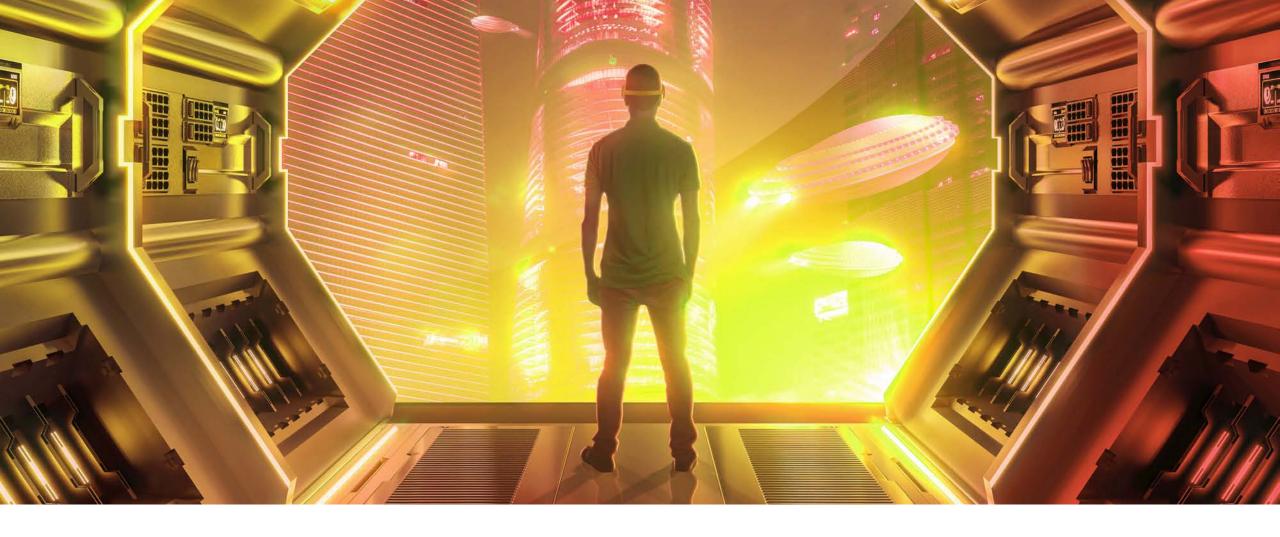
of each transaction added to liquidity pool



5%

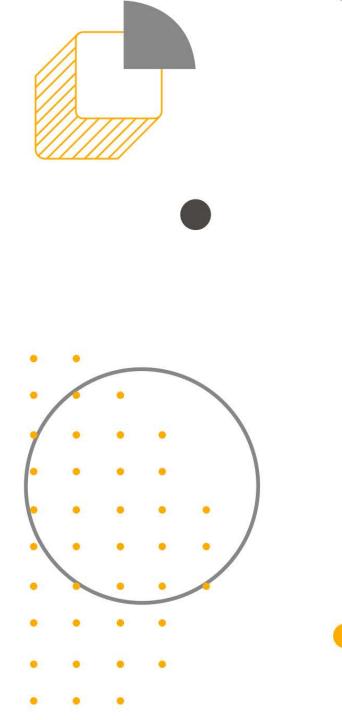
of each transaction redistributed to holders





Are you ready to embrace the change and to engage in the metaverse?







Thank you and...



... enjoy your FFIND coin

ASK US YOUR MILLION FFIND COIN IF YOU HAVEN'T RECEIVED IT YET

